

# **Third Grade News**

March 18 - March 22, 2024



### The Classical Academy East Elementary

## Calendar

March 25 - 29 Spring Break <u>Apri</u>l 5 "Dream Variations" due Denim Day <u>April 8</u>-10 **CMAS** Testing <u>April 1</u>7 5th/6th Grade Concert All School Dress Up Day April 24 Jamestown Tour <u>April</u> 25 Art Show <u>Apr</u>il 26 Service Run May 4 and 5 Literacy Testing May 23 Last Day Denim Day "Unexpected kindness is the most powerful, least costly, and

most underrated agent of human change."

~Bob Kerrey~



## **CMAS** Testing

Third grade and up will be doing CMAS testing April 8th, 9th, and 10th. Please do not schedule any appointments during this time to help facilitate the standardized testing schedule. We appreciate your help! More information about what this week will look like is coming soon.

### **Dress Code Reminders**

Students are allowed to wear jeans on denim days. They must be blue (cannot be colored such as black, gray, etc.) and cannot have any slits, tears, frayed edges, or holes. As the weather gets warmer, please remember to check the length of all shorts, skirts, and dresses. The length of all items will not be shorter than two inches above the knee. Additionally, all socks must follow the color guidelines. Refer to the dress code in student planners for questions.

### Jamestown Tour:

Our in-house tour of the settlement of Jamestown, Virginia in history is coming up on Thursday, April 24th. There is no need for volunteers this day, but be sure to ask your child all about what they saw!

# In Our Curriculum:

Spelling

Test on lists 49-50 & rule 24 Rule 24— Use 'i' not 'y' at the end of a word when adding an ending that begins with a vowel (except 'ing').

Grammar Complete Sentences vs. Fragments, helping verbs, proper nouns, its vs. it's

Writing CMAS Test Prep

## Pile it On: A Multiplication Game

This game provides an excellent demonstration of how multiplication works. What You Need:

- Several decks of cards
- 🗌 One die
- □ A score sheet for every player
- □ Pencils

What You Do:

1. On a player's turn, they roll the die twice. Their first roll indicates how many piles they must

make. Their second roll tells how many cards to place face down in each pile.

2. The player will then create those piles, multiply to get the total number of cards used and record their score.

3. Play for ten rounds. The person who uses the most cards total is the winner.

#### Keep practicing those X facts!



## Please sign planners nightly!

Recitation "Dream Variations" due 4/5

Science - Human Senses and Movement

History - Explorers

### Math –No Test

Chapter 12 - students will learn the geometry of circles, angels less that 180 degrees, triangles, and quadrilaterals.

## **March Character Trait** Kindness

Literature The Sign of the Beaver